

FMRI Data Modeling, the General Linear Model, and Statistical Inference

Robert W Cox, PhD

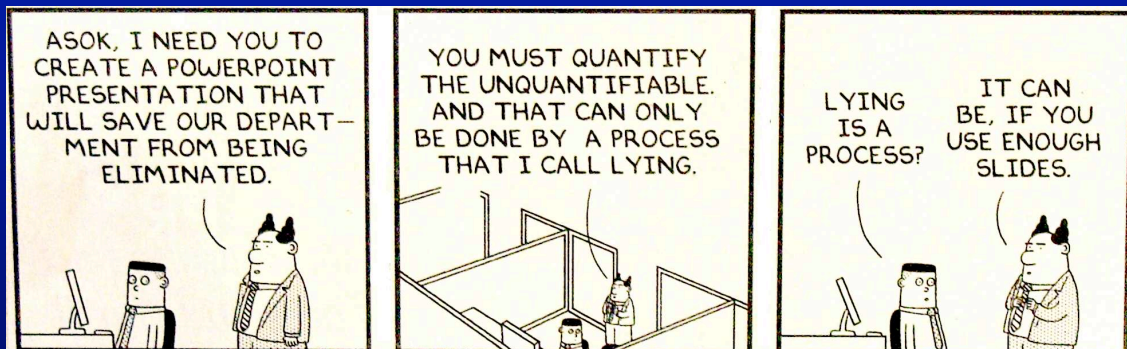
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<http://afni.nimh.nih.gov/pub/tmp/ISMRM2007/>

fMRI: Basics to Cutting Edge – ISMRM 2007 – Berlin – 19 May 2007

The Sub-Text for PowerPoint



N.B.: I have plenty of slides!

Assumptions about You

- You sort-of-know a little about how FMRI works
 - e.g., You've paid attention today?
- You want to sort-of-know a little about mathematics of FMRI analysis
 - So you can read papers?
 - So you can judge how appropriate an analysis method is for your work?
 - So you can start hacking out code?

Caveats

- Almost everything herein has an exception or complication, or both
- Special types of data or stimuli may require special analysis steps
 - e.g., perfusion-weighted FMRI
- Special types of questions often require special data **and** analyses
 - e.g., relative timing of neural events

Outline

- **Signal Modeling Principles**
 - e.g., generic ranting
- **Temporal Models of Activation**
 - e.g., convolution
- **Noise Models & Statistics**
 - e.g., prewhitening, resampling
- **Spatial Models of Activation**
 - e.g., clustering, smoothing, ROIs

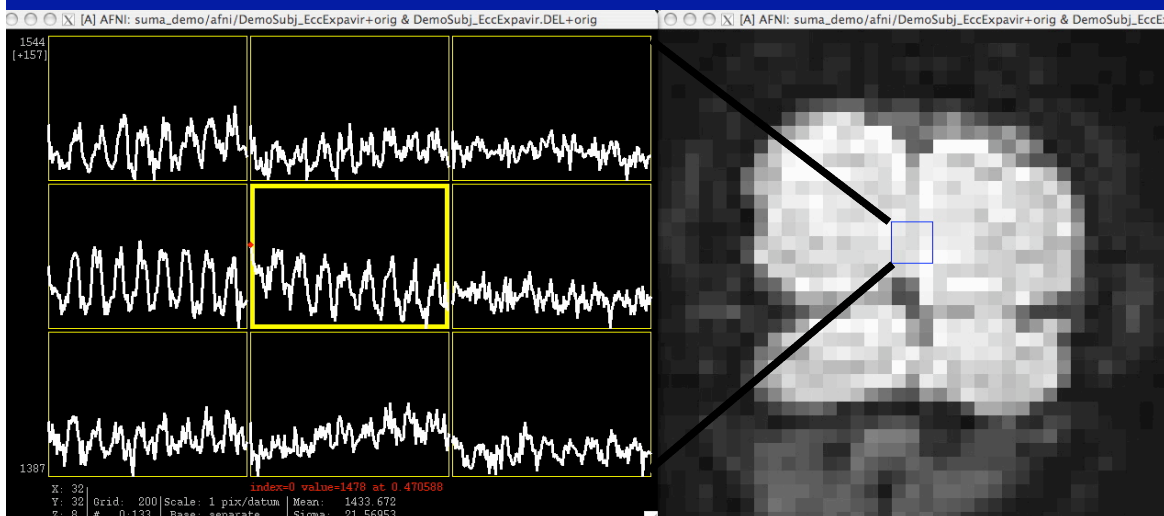
Signal Modeling Principles

- Develop a mathematical model relating what we know (stimulus timing and image data) to what we want to know (location, amount, timing, etc, of neural activity)
- Given data, use this model to solve for unknown parameters in the neural activity (e.g., when, where, how much, etc)
 - Then test for statistical significance

The Data

- 10,000..50,000 image voxels inside brain (resolution \approx 2-3 mm)
- 100..1000+ time points in each voxel (time step \approx 2 s)
- Also know timing of stimuli delivered to subject (*etc*)
 - Behavioral, physiological data?
- Hopefully, some hypothesis

Sample Data: Visual Area V1



Graphs of 3×3 voxels
through time

One slice at one time;
Blue box shows
graphed voxels

Same Data as Last Slide

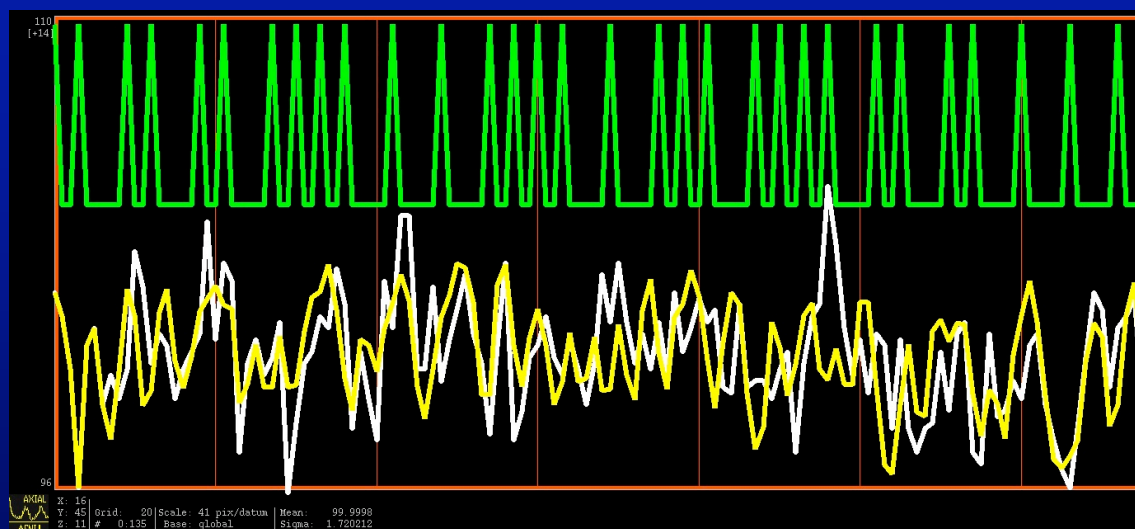


**Blowup of central time series graph:
about 7% signal change with a very
powerful periodic neural stimulus**

Block design
experimental
paradigm: visual
stimulation

Event-Related Data

Four different
visual stimuli



- White curve = Data (first 136 TRs)
- Orange curve = Model fit ($R^2=50\%$)
- Green = Stimulus timing

Very good fit for ER data
($R^2=10-20\%$ more usual).
Noise is as big as BOLD!

Why fMRI Analysis Is Hard

- Don't know true relation between neural "activity" and BOLD signal:
 - What *is* neural "activity", anyway?
 - What is connection between "activity" and hemodynamics and MRI signal?
- Noise in data is poorly characterized
 - In space and in time, and in origin
 - Noise amplitude \geq BOLD signal
 - Can some of this noise be removed?
 - Makes both signal detection and statistical assessment hard

Why So Many Methods?

- Different assumptions about activity-to-MRI signal connection
- Different assumptions about noise (\equiv signal fluctuations of no interest) properties and statistics
- Different experiments and questions
- **Result:** \exists Many "reasonable" fMRI analysis methods
- Researchers **must** understand the tools!! (Models and software)

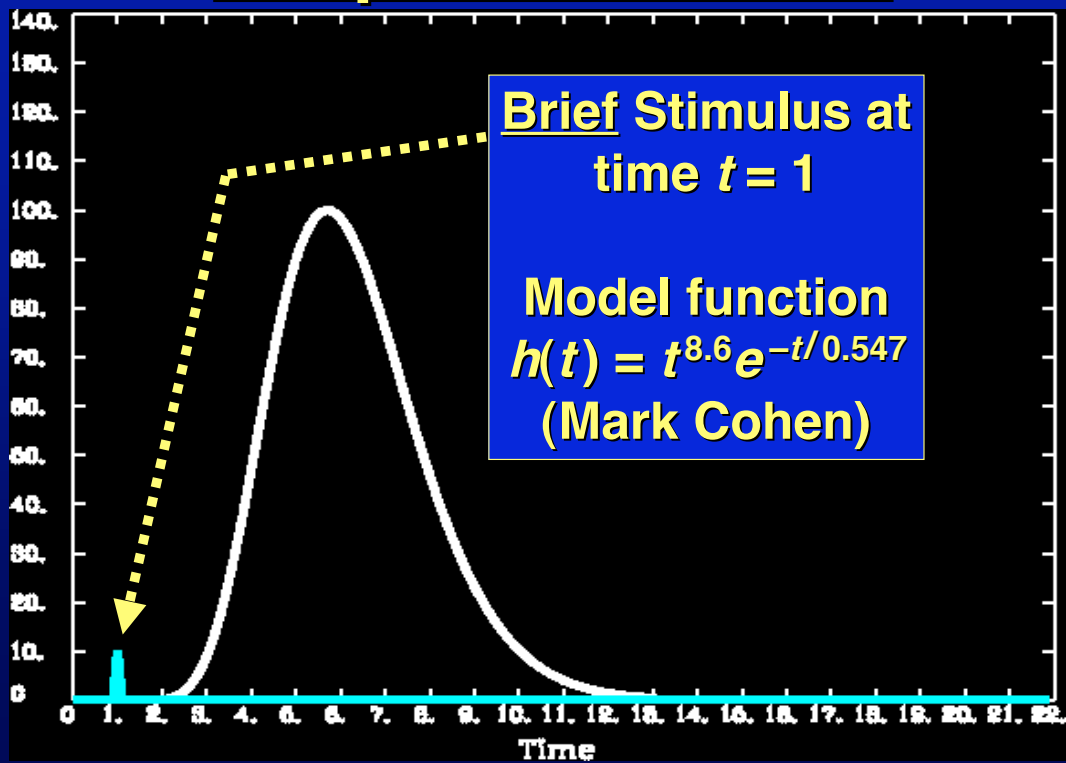
Fundamental Principles Underlying Most FMRI Analyses (esp. GLM): **HRF \otimes Blobs**

- Hemodynamic Response Function
 - Convolution model for *temporal* relation between stimulus and response
- Activation Blobs
 - Contiguous *spatial* regions whose voxel time series fit **HRF** model
 - e.g., Reject isolated voxels even if HRF model fit is good there

Temporal Models: Linear Convolution

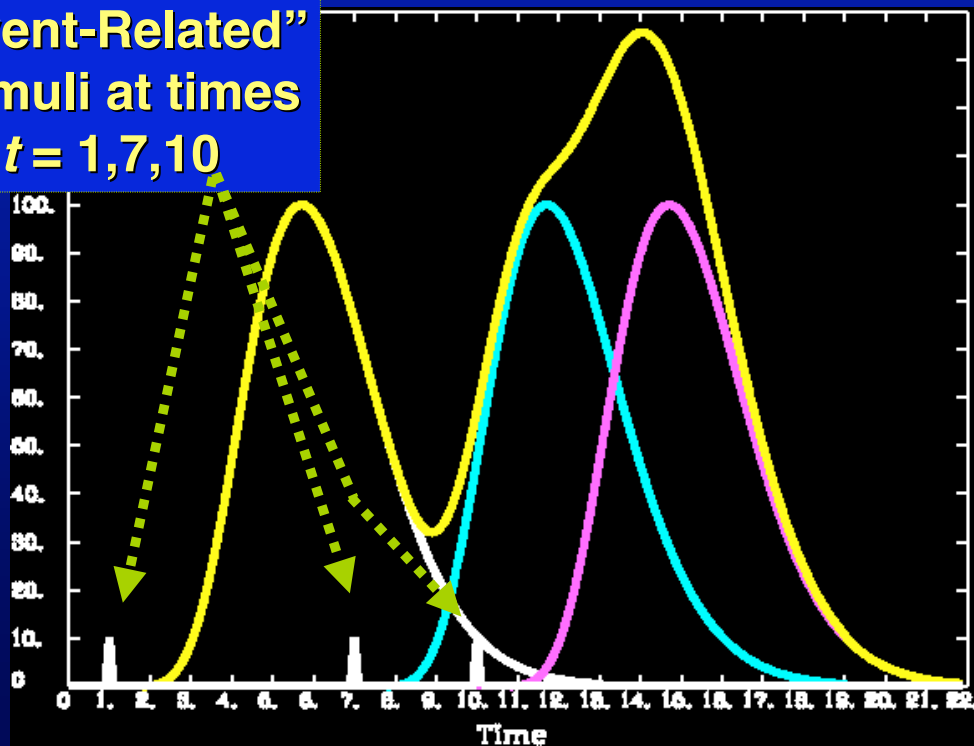
- **Additivity Assumption:**
 - Input = 2 separated-in-time activations
 - \Rightarrow Output = separated-in-time **sum** of 2 copies of the 1-stimulus response
- FMRI response to single stimulus is called the **Hemodynamic Response Function (HRF)**
 - Also: Impulse Response Function (IRF)

Simple Model HRF



Signal = HRF \otimes Stimulus

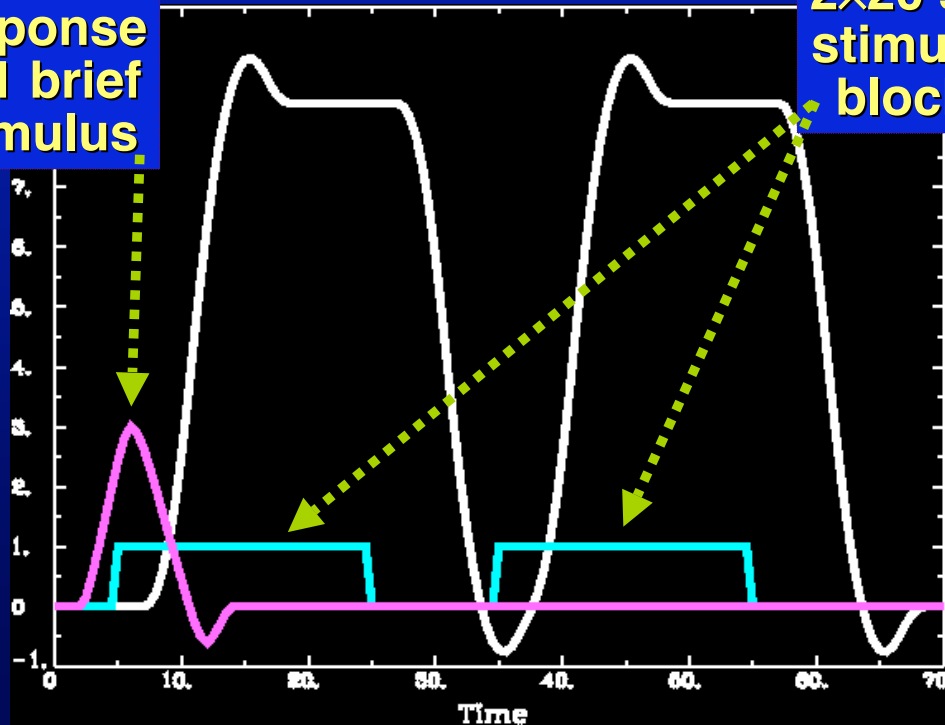
“Event-Related”
Stimuli at times
 $t = 1, 7, 10$



Block Stimulus

Ideal
response
to 1 brief
stimulus

2×20 sec
stimulus
blocks



Some (incomplete) Signal Models

- One stimulus class: stimuli occur at times τ_s

$$Z(t) = \underbrace{\beta_0 + \beta_1 \cdot t}_{\text{baseline model}} + \sum_{s=1}^{N_s} h(t - \tau_s) + \varepsilon(t)$$

HRF: the analysis target!

- One stimulus class:
stimulus/activity occurs in 2 separated phases

Stimulus time

$$Z(t) = \beta_0 + \beta_1 \cdot t + \sum_{s=1}^{N_s} [h_1(t - \tau_s) + h_2(t - (\tau_s + \delta_s))] + \varepsilon(t)$$

Delay between phases

- Models must be adjusted to particular experimental design

Fixed Shape HRF Analysis

- Assume some shape for HRF= $h(t)$
- Signal model is $r(t) = h(t) \otimes \text{Stimulus}$
= “Convolution” of HRF with neural activity timing function (e.g., stimulus)
- Model for each voxel data time series:
$$Z(t) = a \cdot r(t) + b + \text{noise}(t)$$
- Estimate unknowns: a = amplitude, b =baseline, σ^2 = noise variance
- Significance of $a \neq 0 \Rightarrow$ activation map

Variable Shape HRF Analysis

- Allow shape of HRF to be unknown, as well as amplitude (deconvolution)
- **Good**: Analysis adapts to each subject and each voxel
- **Good**: Can compare brain regions based on HRF shapes
 - e.g., early vs. late response?
- **Bad**: Must estimate more parameters
 \Rightarrow Need more data (all else being equal)

Aside: Baseline Model

- Need to model a slowly drifting baseline, since the signal from people fluctuates on time scale of 100 s or so
 - Mostly due to tiny movements?
 - Scanner fluctuations can also occur
- Usual method: include low frequency expansion in signal model (“highpass filtering”):

$$Z(t) = \sum_{p=1}^{N_b} \beta_p \cos\left(\frac{2\pi t}{N \cdot TR}\right) + \dots$$

HRF Model Equations

$$h(t) = a \cdot t^b e^{-t/c}$$

Simplest model: fixed shape
Unknown = a [b & c fixed]

$$h(t) = a_0 \cdot t^b e^{-t/c} + a_1 \cdot \frac{d}{dt} \left[t^b e^{-t/c} \right]$$

Next simplest model: derivative allows for time shift
Unknowns = a_0 and a_1 [b & c fixed]

$$h(t) = \sum_{q=1}^Q w_q \Phi_q(t)$$

Expansion in a set of fixed basis functions $\{\Phi_q(t)\}$ (e.g., Splines, sines, ...);
Unknowns = $\{w_q\}$

Multiple Stimulus Classes

- Need to calculate HRF (amplitude or amplitude+shape) **separately** for each class of stimulus
- Novice FMRI researcher pitfall: try to use too many stimulus classes
- **Event-related FMRI**: need 20+ events per stimulus class
- **Block design FMRI**: need 10+ blocks per stimulus class

Combined Signal Model

$$\begin{aligned} Z(t) &= \beta_0 + \beta_1 \cdot t + \sum_{s=1}^{N_s} h(t - \tau_s) + \varepsilon(t) && \text{Convolution} \\ &= \beta_0 + \beta_1 \cdot t + \sum_{s=1}^{N_s} \left[\sum_{q=1}^Q w_q \Phi_q(t - \tau_s) \right] + \varepsilon(t) && \text{HRF model} \\ &= \beta_0 + \beta_1 \cdot t + \sum_{q=1}^Q \left[\sum_{s=1}^{N_s} \Phi_q(t - \tau_s) \right] \cdot w_q + \varepsilon(t) && \text{Reorder sums} \end{aligned}$$

- Result: equation for unknowns $\{\beta_0, \beta_1, w_q\}$ in terms of data $Z(t)$

Matrix-Vector Formulation

- Usually write equation in form:

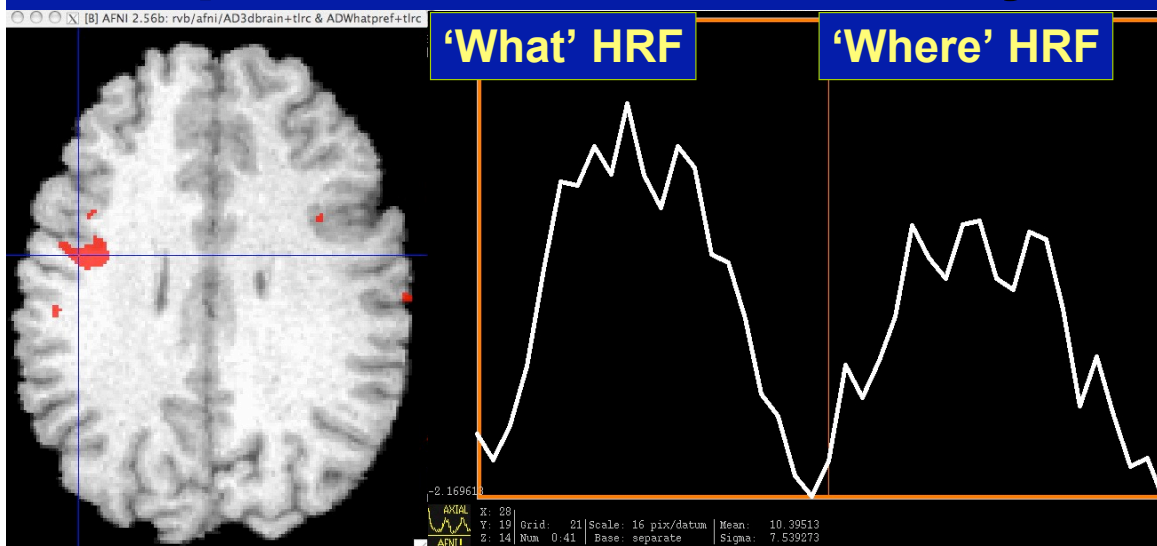
$$\underbrace{\begin{bmatrix} Z_0 \\ Z_1 \\ Z_2 \\ \vdots \\ Z_{N-1} \end{bmatrix}}_{\text{data vector; length}=N} = \underbrace{\begin{bmatrix} R_{00} & R_{01} & R_{02} & \cdots & R_{0,Q+1} \\ R_{10} & R_{11} & R_{12} & \cdots & R_{1,Q+1} \\ R_{20} & R_{21} & R_{22} & \cdots & R_{2,Q+1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ R_{N-1,0} & R_{N-1,1} & R_{N-1,2} & \cdots & R_{N-1,Q+1} \end{bmatrix}}_{\text{Coefficient matrix; dimensions}=N \times (Q+2); \text{elements assembled from basis functions}} \underbrace{\begin{bmatrix} \beta_0 \\ \beta_1 \\ w_1 \\ \vdots \\ w_Q \end{bmatrix}}_{\text{vector of unknowns; length}=Q+2} + \underbrace{\begin{bmatrix} \varepsilon_0 \\ \varepsilon_1 \\ \varepsilon_2 \\ \vdots \\ \varepsilon_{N-1} \end{bmatrix}}_{\text{noise vector; length}=N}$$

- In matrix-vector notation:

$$\mathbf{z} = \mathbf{R}\boldsymbol{\beta} + \boldsymbol{\varepsilon}$$

Each column of \mathbf{R} is a time series basis function, and each element of $\boldsymbol{\beta}$ is its amplitude in \mathbf{z}

Sample Variable HRF Analysis



- 'What'-vs-'Where' tactile stimulation
- Red \Rightarrow regions with **What** > **Where**

Data from R van Boven: 1040 time points; 30 stimuli in each class

(Linear) Inverse Modeling

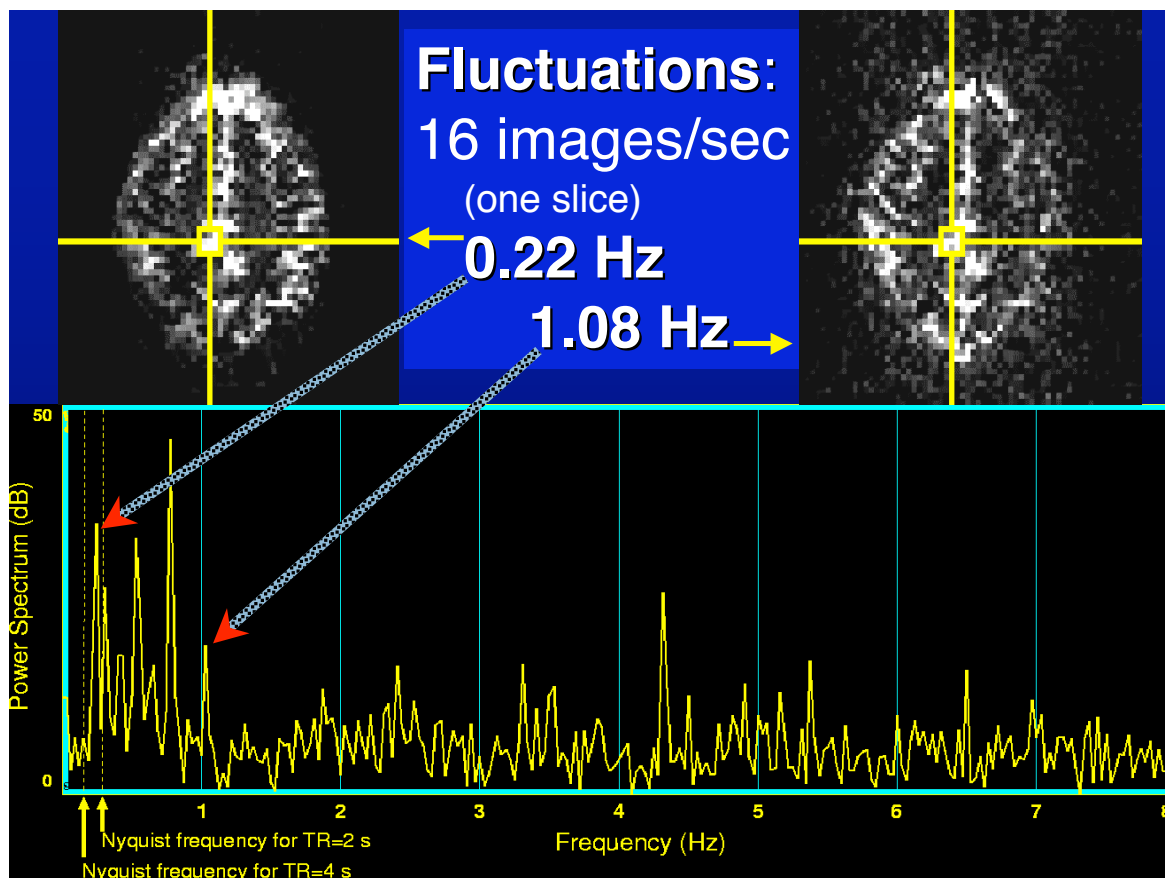
- Instead of using stimulus timing to get HRF, could use an assumed HRF to get **activity** timing per voxel
- Or could use an assumed spatial response (from a training/calibration run?) to extract **stimulus** timing
 - e.g., HBM 2006 Movie contest
- Linear equations, but have swapped roles of unknowns & knowns

Noise Models & Statistics

- Physiological “noise”
 - Heartbeat and respiration affect signal in complex ways
- Subject head movement
 - After realignment, some effects remain
- Low frequency drifts (≤ 0.01 Hz)
- Scanner glitches can produce gigantic ($\geq 10 \sigma$) spikes in data

Physiological “Noise”

- MRI signal changes due to non-neural physiology during scan
- Can be **approximately** filtered out with external measurements
 - e.g., respiratory bellows, pulse oximeter
 - Somewhat harder than it sounds, and is not commonly used (yet)



Regression Methods

- Solving this equation approximately:

$$\mathbf{z} = \mathbf{R}\boldsymbol{\beta} + \boldsymbol{\varepsilon}$$

\mathbf{R} is $N \times M$ matrix
 \mathbf{z} & $\boldsymbol{\varepsilon}$ are N -vectors
 $\boldsymbol{\beta}$ is M -vector ($M < N$)

- What method to use to solve for $\boldsymbol{\beta}$?
 - **Can** allow for statistics of $\boldsymbol{\varepsilon}$ in solution method
 - **Should** allow for statistics of $\boldsymbol{\varepsilon}$ in solution statistics
 - **Neither** of these points are trivial, fully-resolved issues

Regression Methods I

- Ordinary least squares: $\hat{\boldsymbol{\beta}} = [\mathbf{R}^T \mathbf{R}]^{-1} \mathbf{R}^T \mathbf{z}$
 - Derivable under assumption that $\boldsymbol{\varepsilon}$ has $\mathcal{N}(\mathbf{0}, \sigma^2 \mathbf{I})$ distribution (Gaussian white noise)
 - **Pro**: simple, standard, robust
 - **Con**: not as statistically powerful as possible
- Prewhitened least sqrs: $\hat{\boldsymbol{\beta}} = [\mathbf{R}^T \mathbf{C}^{-1} \mathbf{R}]^{-1} \mathbf{R}^T \mathbf{C}^{-1} \mathbf{z}$
 - Derivable under assumption that $\boldsymbol{\varepsilon}$ has $\mathcal{N}(\mathbf{0}, \mathbf{C})$ distribution (\mathbf{C} = covariance matrix)
 - **Pro**: as statistically powerful as possible given the assumptions
 - **Con**: sensitive to estimation of \mathbf{C}

Regression Methods II

- Projected least squares: $\hat{\beta} = [\mathbf{R}^T \mathbf{P} \mathbf{R}]^{-1} \mathbf{R}^T \mathbf{P} \mathbf{z}$
 - \mathbf{P} = projection matrix, onto “acceptable” subspace of data
 - **Pro**: can remove *à priori* unwanted components from data (e.g., low and high frequencies)

- L^1 regression: $\hat{\beta} = \arg \min \sum_{i=0}^{N-1} |(\mathbf{R}\beta - \mathbf{z})_i|$
 - **Pro**: robust against non-Gaussianity in ϵ
 - **Con**: harder to estimate significance of $\hat{\beta}$ analytically; temporal correlation is also harder to handle

Inference on β

- $\hat{\beta}$ contains the results about the HRF
- Can test individual elements in β or collections of elements for significant difference from zero (“activation”)
 - e.g., “*was there a response to stimulus A?*”
- Can test differences between elements or collections of elements
 - e.g., “*was response to A different from B?*”
- Tests usually expressed as t or F statistic

Estimating Serial Correlation

- Can assume some model correlation structure; e.g., $AR(n)$ autoregressive models
 - Advantage is simplicity, not reality
- Can try to estimate \mathbf{C} directly
 - Possibly using neighboring voxels as well
 - Or smooth estimates of \mathbf{C} (or some of the parameters in \mathbf{C}) locally
 - Usually start with OLS to estimate and subtract “signal”, then estimate \mathbf{C} from residuals

Adapting to Correlated Noise

- Can adjust degrees-of-freedom in OLS estimates of parameters to approximate for correlation
 - Including correlation induced by projection via bandpass filters
- If “properly” done, prewhitened LS will give full degrees-of-freedom with no semi-*ad hoc* adjustments required
 - Results can be sensitive to errors in \mathbf{C}

Avoiding Some Assumptions

- All statistical methods require assumptions about noise
 - Gaussianity, independence, ...
- Can use modern statistical **resampling/permutation methods** to reduce the number of assumptions
- **Very** computationally intensive
 - Substituting number crunching for mathematical theory

Spatial Models of Activation

- 10,000..50,000 image voxels in brain
- Don't really expect activation in a single voxel (usually)
- Curse of multiple comparisons:
 - If have 10,000 statistical tests to perform, and 5% give false positive, would have 500 voxels "activated" by pure noise — way **way** too much!
- Can group voxels together somehow to manage this curse

Spatial Grouping Methods

- Smooth data in space before analysis
- Average data across anatomically-selected regions of interest ROI (before or after analysis)
 - Labor intensive (*i.e.*, send more postdocs)
- Reject isolated small clusters of above-threshold voxels after analysis

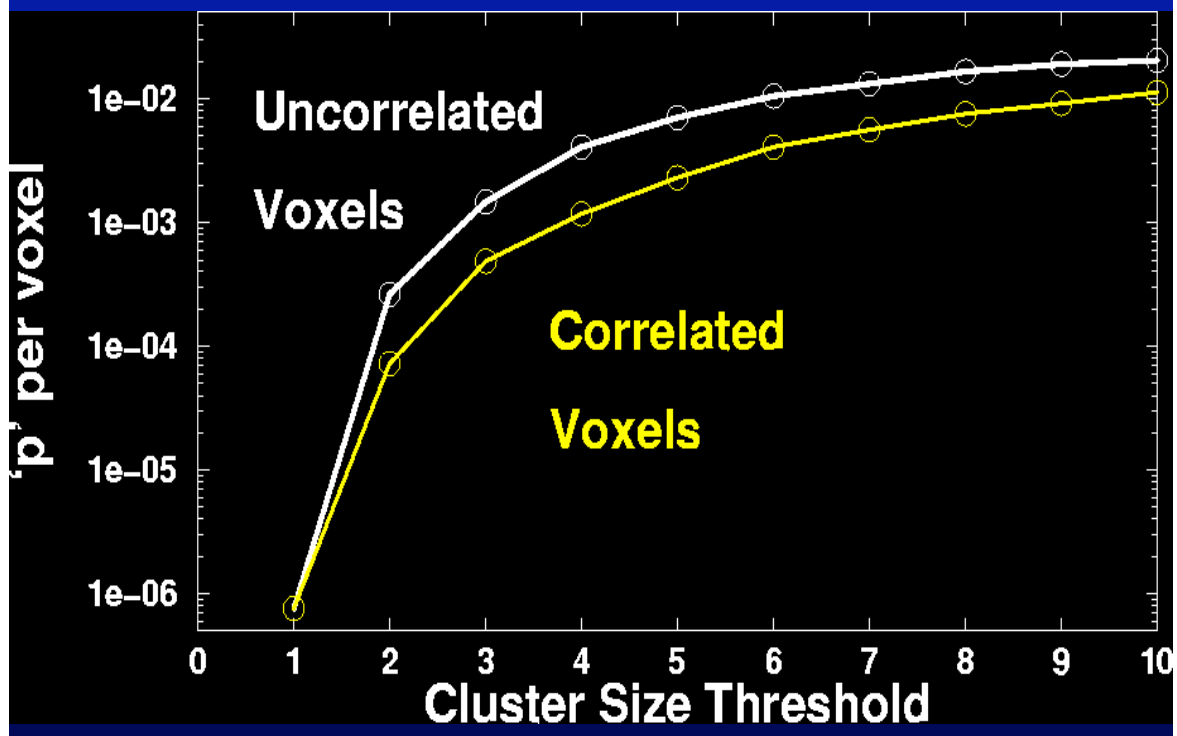
Spatial Smoothing of Data

- Reduces number of comparisons
 - Reduces noise (by averaging)
- } Good things
- Reduces spatial resolution
 - Can make fMRI results look PET-ish
 - In that case, why bother gathering high resolution MR images?
 - Smart smoothing: average only over nearby brain or gray matter voxels
 - Uses resolution of fMRI cleverly
 - Or: average over selected ROIs
 - Or: cortical surface based smoothing

Spatial Clustering

- Analyze data, create statistical map (e.g., t statistic in each voxel)
- Threshold map at a lowish t value, in each voxel separately
- Threshold map by rejecting clusters of voxels below a given size
- Can control false-positive rate by adjusting t threshold and cluster-size thresholds together

Cluster-Based Detection



What the World Needs Now

- Unified HRF/Deconvolution \oplus Blob analysis
- Time \oplus Space patterns computed all at once, instead of via arbitrary spatial smoothing
 - Increase statistical power by using data from multiple voxels cleverly
 - Instead of time analysis followed by spatial analysis (described earlier)
 - Instead of component-style analyses (e.g., ICA) that do not use stimulus timing or other known info
 - Must be grounded in realistic brain+signal models
- Difficulty: models for spatial blobs
 - Little information *à priori* \Rightarrow must be adaptive

Inter-Subject Analyses

- Bring brains into alignment somehow
- Perform statistical analysis on activation amplitudes $\hat{\beta}$
 - e.g., ANOVA of various flavors
- Can be cast as a similar regression problem, with “data” = $\hat{\beta}$
- Not yet tried much: analyze all subjects’ time series together at once in one humungous regression

Summary and Conclusion

- FMRI data contain features that are about the same size as the BOLD signal *and* are poorly understood
- Thus: There are many “reasonable” ways to analyze FMRI data
 - Depending on the assumptions about the brain, the signal, and the noise
- Conclusions: **Understand what you are doing & Look at your data**
 - Or you will do something stupid

Finally ... Thanks

- The list of people I should thank is not quite endless ...
MM Klosek. JS Hyde. JR Binder. EA DeYoe. SM Rao.
EA Stein. A Jesmanowicz. MS Beauchamp. BD Ward.
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M Huerta. ZS Saad. K Ropella. B Knutson. J Bobholz.
G Chen. RM Birn. J Ratke. PSF Bellgowan. J Frost.
K Bove-Bettis. R Doucette. RC Reynolds. PP Christidis.
LR Frank. R Desimone. L Ungerleider. KR Hammett.
DS Cohen. DA Jacobson. EC Wong. D Glen.

Et alii ...

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